KNJN FX2 ARM development boards

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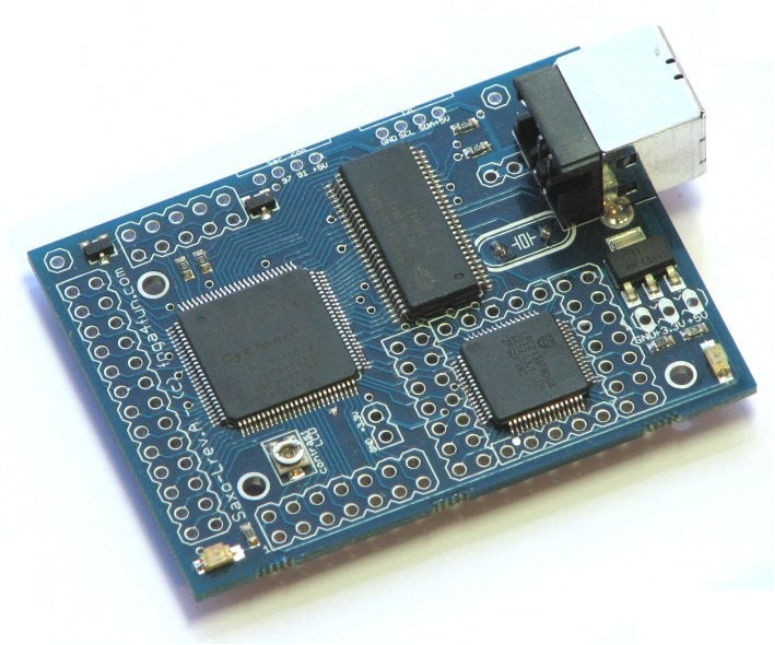
This document applies to the following boards.

- Saxo-L (revisions A & B)
- Xylo-L (revision A)
- Xylo-LM (revision A)



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R30

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1 Welcome

1.1 This guide

Welcome to the KNJN FX2 ARM development boards guide.

This guide is partitioned in short and easy to read chapters, and shows how to work with your ARM board. In particular, it explains step by step how to:

- Start JTAG communication with the ARM
- Compile ARM projects
- Run and debug from RAM and Flash

1.2 ARM the easy way

The KNJN ARM boards are easy to use. KNJN boards are jumper-less and work right out of the box with a simple USB connection, so that you get up to speed quickly and concentrate on your task.

1.3 KNJN ARM boards

This document applies to the following KNJN ARM processor boards:

- Saxo-L
- Xylo-L
- Xylo/-LM

1.4 KNJN FPGA boards

Since the KNJN development boards also host an FPGA, please refer to the “KNJN FX2 FPGA boards” guide for additional information.

The KNJN guides are available from http://www.knjn.com/docs/

1.5 ARM processor

The ARM processor used on your KNJN board is an NXP (previously Philips) LPC2132 or LPC2138, which includes an ARM7TDMI core, SRAM, Flash, and peripherals.

The difference between the LPC2132 and LPC2138 mainly lies in the memory available.

	LPC2132	**LPC2138**
RAM	16KB	32KB
Flash	64KB	512KB

2 OpenOCD

2.1 ARM JTAG

The ARM7TDMI core has an on-chip debug circuitry (embedded ICE) that is controlled through JTAG, and allows to take control of the ARM core.

2.2 OpenOCD

OpenOCD, or “On-Chip Debugger“, is an open source JTAG controller software for ARM processors. It is easy to use yet quite capable:

- Support for software and hardware ARM breakpoints.
- Interface with source-level debuggers like Eclipse.
- Flash memory programming.

OpenOCD home page can be found at http://openocd.berlios.de/web/

OpenOCD is the software used by KNJN boards to control the ARM processors. OpenOCD and its JTAG server are provided in the KNJN boards startup kit.

2.3 JTAG-over-USB

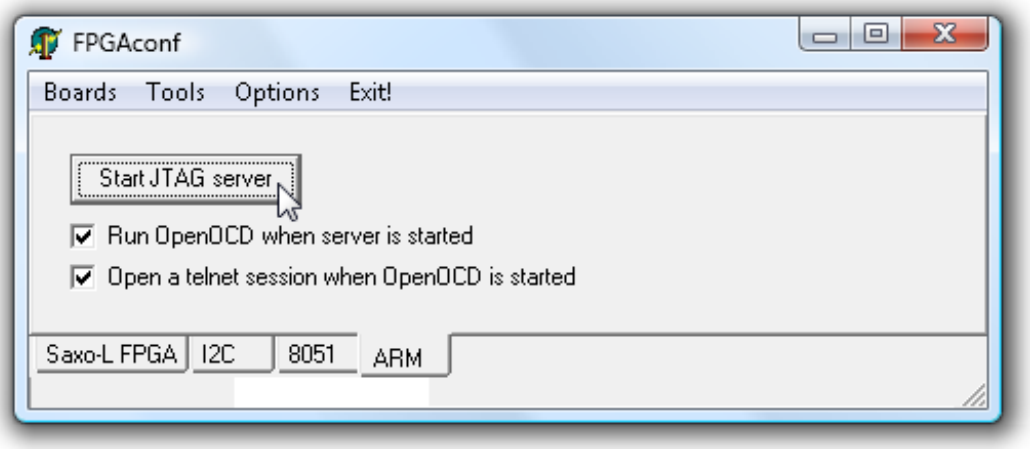
Thanks to JTAG-over-USB, the KNJN ARM board is completely controlled through USB, without needing a separate JTAG cable. A separate JTAG cable can nonetheless be used if required (for example, if the board USB interface is used for other purposes). The ARM JTAG signals are available on header pins for that purpose.

3 Run OpenOCD

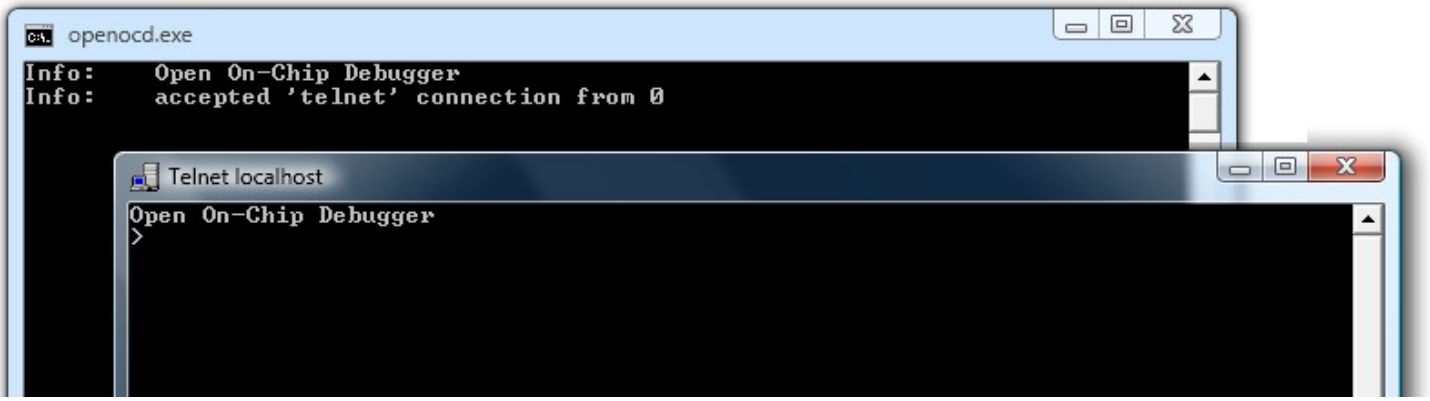
3.1 JTAG server

OpenOCD uses a JTAG server to be portable. The server is part of KNJN's FPGA configuration tool, so running OpenOCD is just a few clicks away:

- Run FPGAconf
- Select your board (board menu) and ARM (“Options/ARM LPC” menu)
- Select the ARM tab
- Check the “Run OpenOCD” and “Open Telnet session” checkboxes
- Click on “Start JTAG server”



This opens OpenOCD and telnet windows similar to this:



Notes: If you are running a network firewall on your machine, respond “allow” to the network connection pop-ups. Also with Windows Vista, Telnet is not installed by default. Go to “Control panel/Programs and Features”, click on “Turn on/off features”, and enable the “Telnet client” checkbox.

3.2 Our first OpenOCD session

Now we can play with the ARM processor.

The KNJN board ships with a design in the LPC flash that makes the board's LED glow. Try to halt the ARM by issuing the command “`halt`” in the telnet session. The LED stops blinking. Now try the “`mdw 0 100`” command to display the memory content from address 0. Finally resume the processor by using the command “`resume`”. The LED starts glowing again.

To see the list of everything you can do, use the “`help`” command.

4 OpenOCD flash memory support

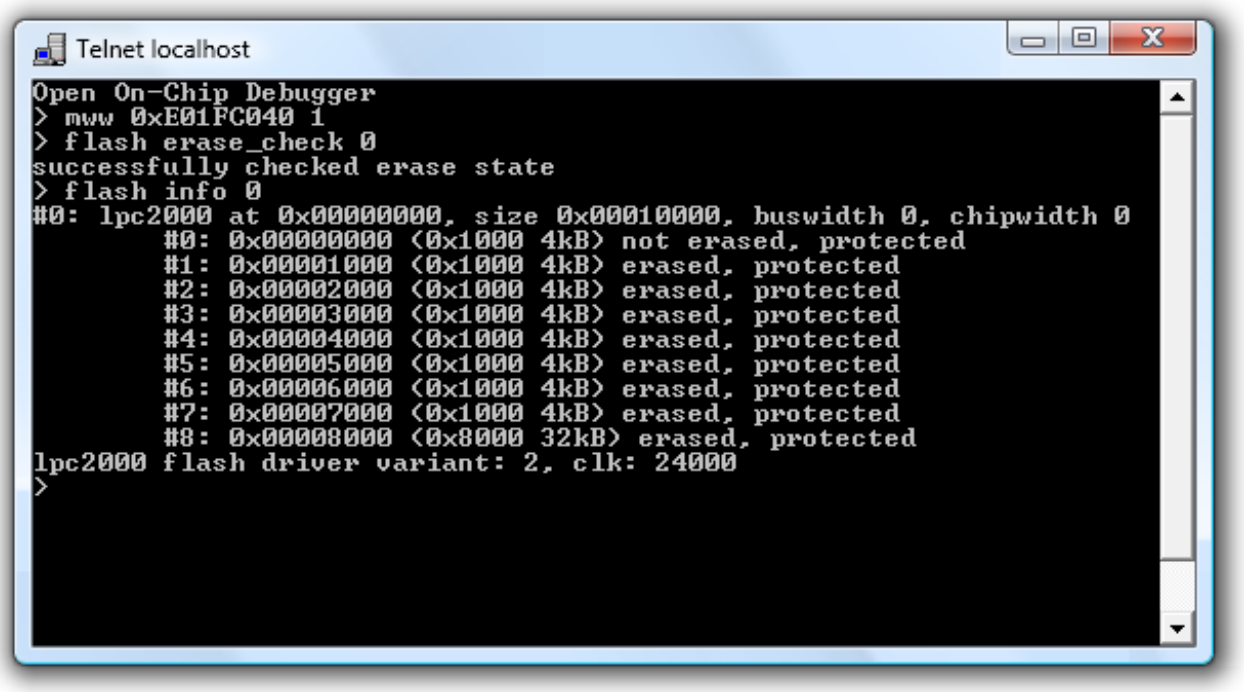
To get a better idea of OpenOCD's capabilities, let's check, erase and program the ARM LPC's flash.

4.1 Check the flash status

The ARM LPC has an on-board flash memory. For example, to check the flash status (to see if it is erased or not), type:

- `mww 0xE01FC040 1` (that switches the LPC memory mapping off - for details, see 10.3)
- `flash erase_check 0` (that takes a few seconds) (notice the spaces and underscore in the command)
- `flash info 0`

That shows a list of flash sectors, with their status.


Telnet localhost
Open On-Chip Debugger
> mww 0xE01FC040 1
> flash erase_check 0
successfully checked erase state
> flash info 0
#0: lpc2000 at 0x00000000, size 0x00010000, buswidth 0, chipwidth 0
#0: 0x00000000 (0x1000 4kB) not erased, protected
#1: 0x00001000 (0x1000 4kB) erased, protected
#2: 0x00002000 (0x1000 4kB) erased, protected
#3: 0x00003000 (0x1000 4kB) erased, protected
#4: 0x00004000 (0x1000 4kB) erased, protected
#5: 0x00005000 (0x1000 4kB) erased, protected
#6: 0x00006000 (0x1000 4kB) erased, protected
#7: 0x00007000 (0x1000 4kB) erased, protected
#8: 0x00008000 (0x8000 32kB) erased, protected
lpc2000 flash driver variant: 2, clk: 24000
>

Notes:

1. The ARM needs to be stopped for these commands to work, so issue the "`halt`" command to stop the ARM if required.
2. The "protected" status shown by "`flash info 0`" command is meaningless for the ARM LPCs.

4.2 Erase the flash

Use "`flash erase 0 0 8`" to erase the whole flash of an LPC2132 . The "8" is the last sector number. Change it to "26" to erase the whole LPC2138.

4.3 Program the flash

Use "`flash write 0 filename 0`".

Of course, replace "filename" with the file name that you want to program (including its path).

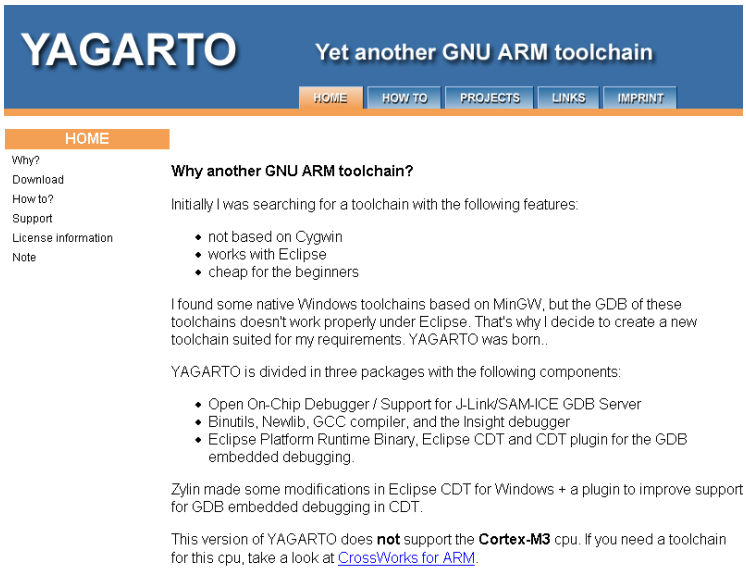
The startup kit includes compiled files that can be programmed in the flash. For example, try "LPC.flash.LEDglow.bin". Once programmed, it is executed at power up, and makes the LED glow.

For big files, flash programming can be sped up by using the command "`arm7_9 dcc_downloads enable`".

5 Yagarto ARM toolchain

5.1 Yagarto

Yagarto provides a complete (and free!) development environment for the ARM. It includes an ARM GNU toolchain (compiler & debugger) that runs natively on Windows, and works nicely with OpenOCD.


YAGARTO
Yet another GNU ARM toolchain
HOME
HOW TO
PROJECTS
LINKS
IMPRINT
HOME
Why?
Download
How to?
Support
License information
Note
Why another GNU ARM toolchain?
Initially I was searching for a toolchain with the following features:
not based on Cygwin
works with Eclipse
cheap for the beginners
I found some native Windows toolchains based on MinGW, but the GDB of these toolchains doesn't work properly under Eclipse. That's why I decide to create a new toolchain suited for my requirements. YAGARTO was born..
YAGARTO is divided in three packages with the following components:
Open On-Chip Debugger / Support for J-Link/SAM-ICE GDB Server
Binutils, Newlib, GCC compiler, and the Insight debugger
Eclipse Platform Runtime Binary, Eclipse CDT and CDT plugin for the GDB embedded debugging.
Zylin made some modifications in Eclipse CDT for Windows + a plugin to improve support for GDB embedded debugging in CDT.
This version of YAGARTO does not support the Cortex-M3 cpu. If you need a toolchain for this cpu, take a look at CrossWorks for ARM.

To get Yagarto, download these files from http://www.yagarto.de/.

1. OpenOCD + tools (about 2 MB)
2. Yagarto GNU ARM toolchain (about 31 MB)
3. Eclipse IDE + patches (about 72 MB)

Please note that Eclipse requires Java on your machine. If unsure, download also the Java runtime (you can get it from http://java.sun.com/javase/downloads/index.jsp).

5.2 Yagarto's first file: OpenOCD + tools

The first file contains a version of OpenOCD, and some tools. Your board doesn't use this version of OpenOCD but it needs the tools, so install this file. By default, this gets installed into “C:\Program Files\openocd”.

5.3 Yagarto's second file: GNU ARM toolchain

This second file contains the GNU ARM compiler and more tools, including the insight debugger. By default, this gets installed into “C:\Program Files\yagarto”.

Now we are ready to compile our first ARM project (we'll install Yagarto's third file later).

5.4 Yagarto's tutorials

Yagarto's website has tutorials on how to install and check each step of the installation process. You may want to follow the instructions to learn more about Yagarto (remember that when the tutorial asks to run OpenOCD, run it from the JTAG server window).

6 Our first ARM project

6.1 Compile

Now that Yagarto's GNU ARM toolchain is installed, let's compile our first ARM project.

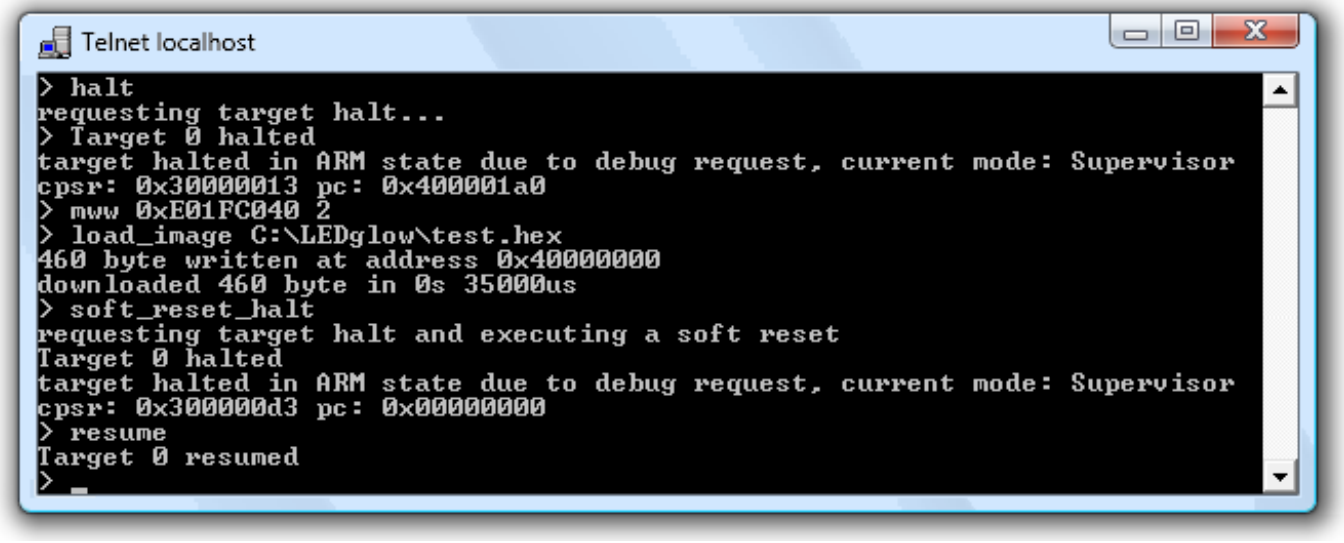
- Locate the “ARM project\LEDglow.LPC2138.ram” directory in the startup kit. Move it to a location where the folder name doesn't include any space, like “c:\LEDglow” (Insight doesn't like spaces).
- Open a command line prompt (in the directory you just moved everything into) and run the command “make all”. This compiles the “src\main.c” file and creates “test.elf” and “test.hex” files.

6.2 Run

Now let's load and run the code into the ARM. Get OpenOCD and Telnet running (paragraph 3.1) and issue these command in the telnet window:

- `halt`
- `mww 0xE01FC040 2`
- `load_image test.hex`
- `soft_reset_halt`
- `resume`

Note: for the “`load_image`” command, you must include the full path to “test.hex”.


Telnet localhost
> halt
requesting target halt...
> Target 0 halted
target halted in ARM state due to debug request, current mode: Supervisor
cpsr: 0x30000013 pc: 0x400001a0
> mww 0xE01FC040 2
> load_image C:\LEDglow\test.hex
460 byte written at address 0x40000000
downloaded 460 byte in 0s 35000us
> soft_reset_halt
requesting target halt and executing a soft reset
Target 0 halted
target halted in ARM state due to debug request, current mode: Supervisor
cpsr: 0x300000d3 pc: 0x00000000
> resume
Target 0 resumed
>

Voila! The code is running in the ARM... and the LED is glowing happily.

Notes:

- You can issue the command “`wait_halt`” after the “`halt`” above to make sure the halt command has been completed (that would be important in a script because `halt` works asynchronously, so may return before it actually happened).
- The “`mww 0xE01FC040 2`” command is necessary because we run in RAM (see LPC memory mapping for more information).

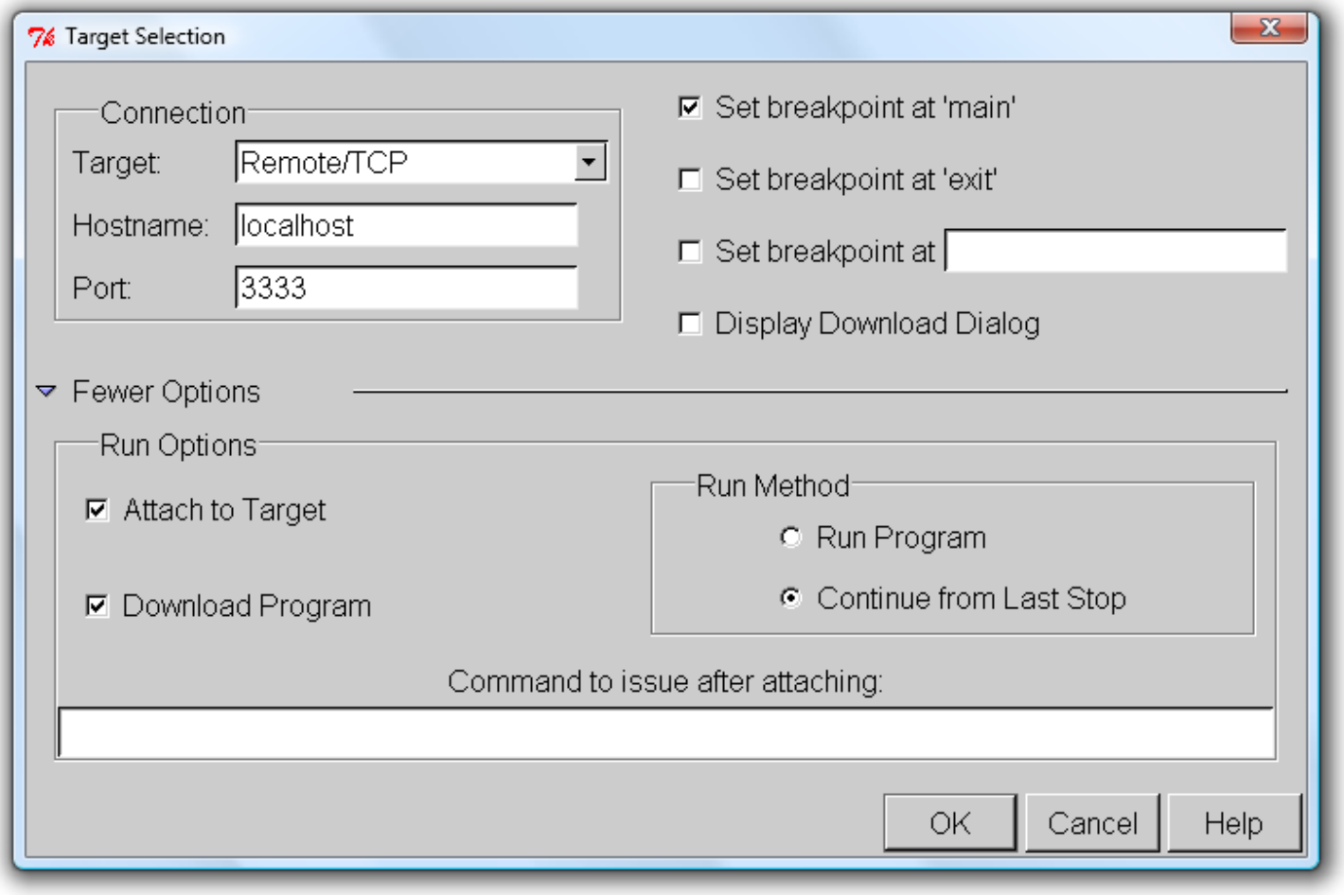
7 Insight debugger

Now that we know how to load and run code into the ARM “by hand”, let's try with a debugger, which loads the code for us, and also allows to “source-level” debug it.

7.1 Configure Insight

First we configure Insight so that it knows how to communicate with OpenOCD.

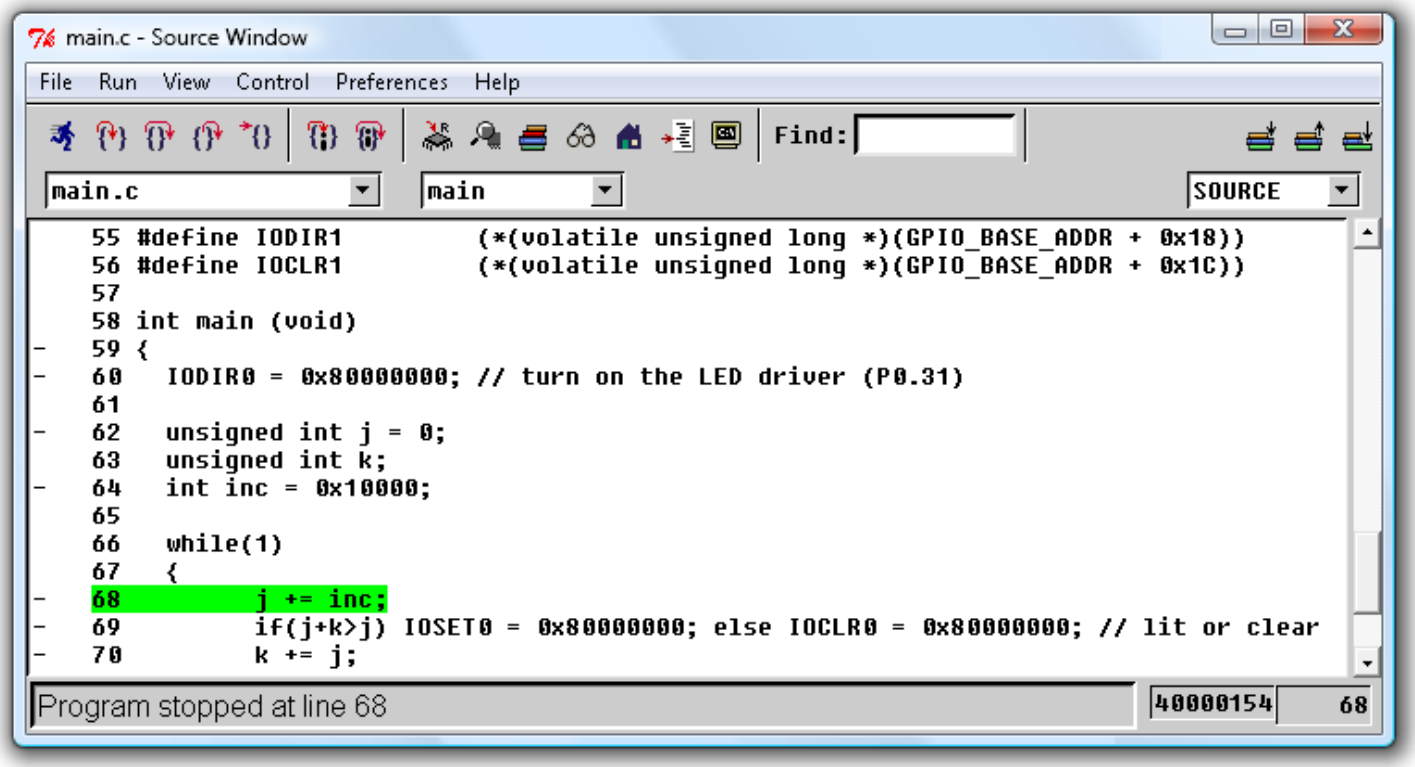
- On the command line, run the command “debug_inram.bat”. This opens the insight debugger.
- In insight, open the target selection window (using the menu “File/Target Settings”) and select TCP on port 3333. Make sure all the other options are set as shown below.



7.2 Debug in RAM

Let's start debugging.

- Use the Run/Run command, and say “Yes” to restart the program. This loads the program in the LPC RAM.
- Use the Control/Continue command to start the program. Check your board, the ARM LED should glow. That means that the ARM processor is executing the program.
- You can also stop the program, watch variables, put breakpoints, step line by line, etc...


main.c - Source Window
File Run View Control Preferences Help
Find:
main.c
main
SOURCE
55 #define IODIR1 (*(volatile unsigned long *)(GPIO_BASE_ADDR + 0x18))
56 #define IOCLR1 (*(volatile unsigned long *)(GPIO_BASE_ADDR + 0x1C))
57
58 int main (void)
59 {
60 IODIR0 = 0x80000000; // turn on the LED driver (P0.31)
61
62 unsigned int j = 0;
63 unsigned int k;
64 int inc = 0x10000;
65
66 while(1)
67 {
68 j += inc;
69 if(j+k>j) IOSET0 = 0x80000000; else IOCLR0 = 0x80000000; // lit or clear
70 k += j;
Program stopped at line 68
40000154
68

The program is debugged in RAM, which is ok for small programs.

7.3 Debug in Flash

The ARM has two hardware breakpoints so can also debug a program in flash (ROM). The flash is bigger than the RAM, so that allows debugging bigger programs.

Use the “LEDglow.LPC2138.ram&flash.zip” project as an example.

1. Compile using the “make_inflash.bat” script. This creates a “test.bin” binary file.
2. Run OpenOCD, open a telnet session and Program the flash with “test.bin”.
3. Run the “debug_inflash.bat” script to debug the program.

8 Eclipse IDE

8.1 Yagarto's third file

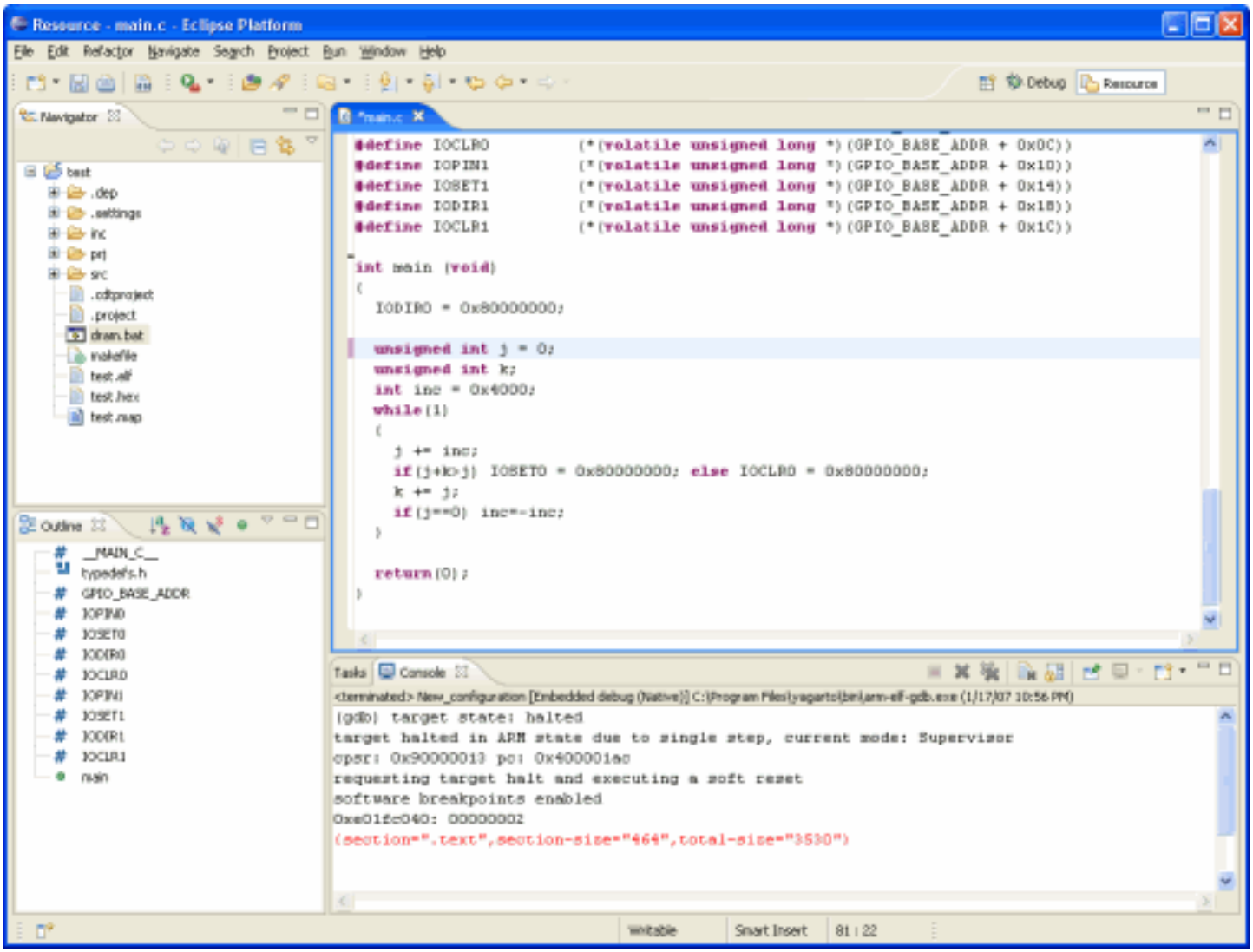
Run it - this installs the Eclipse IDE into “C:\Program Files\yagarto ide”

8.2 Eclipse configuration

Follow Yagarto's website tutorial to configure Eclipse to use the GNU toolchain. The tutorial is long but well documented and easy to follow, so it is not duplicated here.

Remember that when the tutorial asks you to run OpenOCD, run it from the JTAG server window.

Once configured, you can edit, compile and debug right from the Eclipse IDE.



9 Miscellaneous OpenOCD

9.1 Run OpenOCD manually

Usually FPGAconf runs OpenOCD for you (when starting the JTAG server), but you can also run it yourself. For example, opening OpenOCD manually allows using the JTAG server remotely.

OpenOCD uses a configuration file that is specified using the "-f" switch. So the command to run OpenOCD looks like this:

```
openocd.exe -f openocd_LPC2132.cfg
```

9.2 Stop OpenOCD

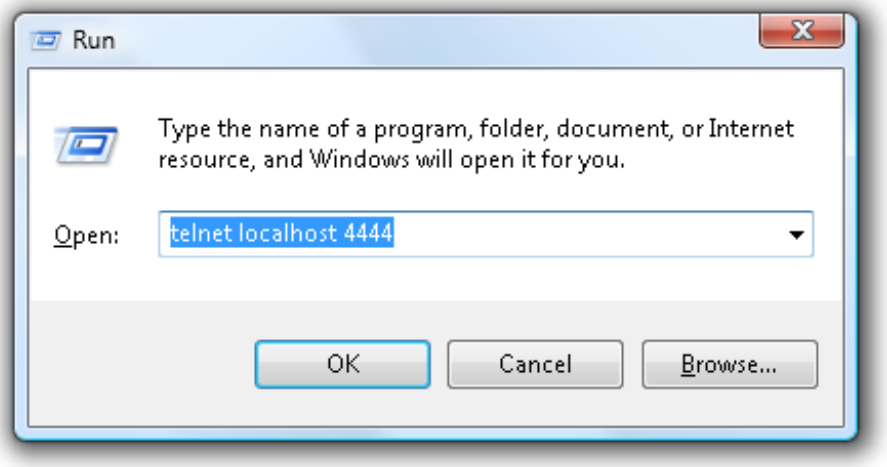
You may want to stop OpenOCD once you are done playing with the ARM. To stop OpenOCD "cleanly", try one of these (in order of preference):

1. If you have a telnet session opened, type "shutdown" (or "sh" in short).
2. Close OpenOCD's window.
3. Close the JTAG server manually (click on the button close, as shown below), preferably when no OpenOCD session is active.

9.3 Run telnet

When OpenOCD is running, a telnet session allows to communicate with it on a "command-line" like window.

FPGAconf allows opening a telnet session automatically for you. But telnet session can also be opened manually by running the command "telnet localhost 4444" (either as a line of command, or using the "Start/Run..." button of Windows).



Note: With Windows Vista, Telnet is not installed by default. Go to "Control panel/Programs and Features", click on "Turn on/off features", and enable the "Telnet client" checkbox.

9.4 OpenOCD documentation on the web

Home page	http://openocd.berlios.de/web/
OpenFacts	http://openfacts.berlios.de/index-en.phtml?title=Open_On-Chip_Debugger

10 Miscellaneous LPC

10.1 ARM clock

All KNJN ARM boards use a 24MHz to clock (externally) the LPC. The LPC ARM core clock can be raised up to 60MHz internally by using an internal PLL (see the LPC213x user manual for more details).

10.2 ARM pins

Most ARM IOs are exported on headers around the ARM but a few special ARM pins are available on individual header pads.

ARM special pins	Saxo-L	Xylo-L/-LM
RTXC (real-time clock)	Available at the bottom of the board	Available on header pins
VBAT	Not available	Available on a small pad
VREF	Wired to 3.3V	Available on a small pad (1Kohms pullup resistor to +3.3V)

Notes:

- Check the KNJN FPGA boards documentation for the pin locations.
- Some ARM IOs are also connected to IOs, see chapter 11.

10.3 LPC memory mapping

The first 64 bytes of the ARM memory space at location 0 are special (they hold the reset and interrupt vectors).

The LPC normally puts flash memory at location 0, but during RAM debug sessions, we don't want to worry about the flash (it would be a pain to have to re-program the flash every time you want to debug in RAM). So the LPC implements a feature to allow mapping this space to RAM. The space is also mapped to a “boot loaded” after reset (a special feature of the LPC that allows to program the flash from a serial port).

The MEMMAP “Memory Mapping control register” resides at address 0xE01FC040 in the LPC memory space and can take 3 values:

MEMMAP values	Usage	When to use
0 (Boot Loader Mode)	Interrupt vectors are re-mapped to Boot Block	The device boots
1 (User Flash Mode)	Interrupt vectors are not re-mapped and reside in Flash	We want to run code from Flash, or check if the flash is erased
2 (User RAM Mode)	Interrupt vectors are re-mapped to Static RAM	We want to run code from RAM

For more details, check the MEMMAP register in the LPC213x user manual.

10.4 LPC213x documentation on the web

Home page	http://www.nxp.com/pip/LPC2132FBD64.html
Data sheet	http://www.nxp.com/acrobat/datasheets/LPC2131_32_34_36_38_4.pdf
User Manual	http://www.standardics.nxp.com/support/documents/microcontrollers/pdf/user.manual.lpc2131.lpc2132.lpc2134.lpc2136.lpc2138.pdf

11 IOs

11.1 LPC and FPGA connections

KNJN development boards also host an FPGA, and many LPC pins are connected to the FPGA, so that they can communicate together.

LPC pin	SAXO-L	XYLO-L/-LM
P0.0 (**TXD0**)		
P0.1 (**RXD0**)		
P0.2 (SCL0)		FPGA pin 22
P0.3 (SDA0)		FPGA pin 20
P0.4 (**SCK0**)		FPGA pin 19
P0.5 (**MISO0**)		FPGA pin 18
P0.6 (**MOSI0**)		FPGA pin 16
P0.7 (SSEL0)		FPGA pin 15
P0.8 (**TXD1**)		FPGA pin 14
P0.9 (**RXD1**)		FPGA pin 12
P0.10 (RTS1)		FPGA pin 11
P0.11 (CTS1)		FPGA pin 9
P0.12 (DSR1)		FPGA pin 8
P0.13 (DTR1)		FPGA pin 6
P0.14 (DCD1)		FPGA pin 5
P0.15 (RI1)		FPGA pin 4
P0.16 (EINT0)		FPGA pin 3
P0.17 (**SCK1**)	FPGA pin 51	FPGA pin 2
P0.18 (**MISO1**)	FPGA pin 52	FPGA pin 199
P0.19 (**MOSI1**)	FPGA pin 56	FPGA pin 200
P0.20 (SSEL1)	FPGA pin 57	
P0.21 (PWM5)		
P0.22 (CAP0.0)	FPGA pin 53	
P0.23		FPGA pin 204
P0.25 (AD0.4)	FPGA pin 55	
P0.26 (AD0.5)		
P0.27 (AD0.0)		
P0.28 (AD0.1)		
P0.29 (AD0.2)		
P0.30 (AD0.3)		LED2
P0.31	LED1	LED1

More connections can be added if required by soldering wires to the board.

11.2 Alternate function LPC pins

Most LPC pins can have different personalities. For example:

- The pins RXD and TXD (P0.0/1 or P0.8/9) allow the implementation of a serial asynchronous interface (like RS-232).
- The pins SCK, MOSI and MISO (P0.4/5/6 or P0.17/18/19) allow the implementation of a serial synchronous interface (like SPI).

11.3 RS-232 with the ARM

The ARM processor can drive a MAX232 board like a TXDI/MAX232 through its pins RxD and TxD. There is no connector dedicated for these pins, so the MAX232 board needs to be wired manually to the right headers pins (see 11.2).

11.4 SPI with the ARM

The ARM processor and FPGA can communicate through an SPI interface.

More information at:

- Paragraph 11.2 and the startup kit's “ARM project – SPI”
- fpga4fun's SPI project

12 Board layouts

Check the KNJN FPGA boards documentation (paragraph 1.4).